

[EXECUTIVE ORDER NO. 116, January 28, 1968]

**CREATING AN ADVISORY COMMITTEE ON THE DESIGN AND
CONSTRUCTION OF FALLOUT SHELTERS**

WHEREAS, the radiation hazards in a nuclear war or accidental nuclear explosion can cause considerable destruction and loss of lives;

WHEREAS, the professional and school levels of architects and engineers must take into account a new design, element – nuclear radiation – in building design and construction; and

WHEREAS, the dangerous effects of radioactive fallout underscores the need for the construction of fallout shelters which will give protection to the greatest number of our people through, the united efforts of government and private sectors;

NOW, THEREFORE, I, FERDINAND E. MARCOS, President of the Philippines, by virtue of the powers vested in me by law, do hereby create an Advisory Committee on the Design and Construction of Fallout Shelters, composed of the following:

The Director, Bureau of Public Works	Chairman
The Commissioner, National Planning Commission	Member
The President, Philippine Association of Civil Engineers	Member
The President, Philippine Contractors Association	Member
The President, Association of Structural Engineers of the Philippines	Member
The President, Philippine Institute of Architects	Member
The President, League of Philippine Architects	Member
The Chief, Corps of Engineers, AFP	Member
Representative of National Civil Defense Administration	Member-Secretary

The Committee shall:

- (a) Evaluate the fallout shelter potential of existing structures in the country;
- (b) recommend for identification, existing buildings that could serve as emergency fallout shelters after due evaluation;
- (c) proposed modification of existing buildings and other structure from the standpoint of radiation protection without unnecessarily altering their normal function and appearance;
- (d) provide means for effective communication regarding shelter design and construction between the National Civil Defense Administration and the members of the entities named above;